B.A. in Information Systems

(120 credits minimum)

First Year		
1st Semester		Credits
CS 100	Roadmap to Computing	3
ENGL 101	English Composition: Introduction to Academic Writing	3
MATH 138	General Calculus I ¹	3
Natural Science GEF	R (http://catalog.njit.edu/undergraduate/academic-policies-procedures/general-education-requirements/	3
natural-science-ger/)		
IS 117	Introduction to Website Development	3
FYS SEM	First-Year Student Seminar	0
	Term Credits	15
2nd Semester		
ENGL 102	English Composition: Introduction to Writing for Research	3
IS 218	Building Web Applications	3
IS 265	Introduction to Information Systems	3
IS 247	Designing the User Experience	3
	R with Lab (http://catalog.njit.edu/undergraduate/academic-policies-procedures/general-education-	4
requirements/natural		
	Term Credits	16
Second Year		
1st Semester		
IS 350	Computers, Society and Ethics	3
MATH 105	Elementary Probability and Statistics	3
IT 120	Introduction to Network Technology	3
Select one of the follo	•	3
History and Huma requirements/ger-		
PSY 210	Introduction to Psychology ³	
Select one of the follo	owing:	3
ECON 201	Economics	
General Elective 1	3,7	
	Term Credits	15
2nd Semester		
YWCC 207	Computing & Effective Com	1
IS 344	Computing Applications in Business	3
IS 375	Discovering User Needs for UX	3
IS Career Track Elec		3
General Elective 1 or		3
New Media or Busine	ess Specialization Elective 1 ⁵	3
	Term Credits	16
Third Year		
1st Semester		
IS 331	Database Design Management and Applications	3
General Elective 2 or	3 ^{6,7}	3
IS 390	Requirements Analysis and Systems Design	3
COM 312	Oral Presentations	3
or COM 313	or Technical Writing	
New Media or Busine	ess Specialization Elective 2 ⁵	3
	Term Credits	15

2nd Semester

New Media or Busin	ness Specialization Elective 3 ⁵	3
IS Career Track Ele	ective 2 ⁴	3
History and Human requirements/ger-2	ities GER 200 level (http://catalog.njit.edu/undergraduate/academic-policies-procedures/general-education- 00-level/)	3
General Elective 3	or 4 ^{6, 7}	3
General Elective 4	or 5 ^{6, 7}	3
YWCC 307	Professional Dev in Computing	1
	Term Credits	16
Fourth Year		
1st Semester		
IS 455	IS Mgmt & Business Processes	3
IE 492 or ENTR 210	Engineering Management or Introduction to Entrepreneurship	3
New Media or Busin	ness Specialization Elective 4 ⁵	3
IS Career Track Ele	ective 3 ⁴	3
	cial Science Senior Seminar GER (http://catalog.njit.edu/undergraduate/academic-policies-procedures/requirements/hss-capstone/)	3
	Term Credits	15
2nd Semester		
IS 465	Advanced Information Systems	3
Select one of the fo	ollowing:	3
IT 491	IT Capstone Project	
IS 491	Senior Project - IS	
New Media or Busin	ness Specialization Elective 5 ⁵	3
General Elective 5	6, 7	3
	Term Credits	12
	Total Credits	120

- Students can also take MATH 111 (Calculus I) or MATH 101 (Foundations of Mathematics for the Liberal Arts) instead of MATH 138.

 Math: MATH 111 Calculus I and MATH 333 Probability and Statistics are highly recommended to replace MATH 138 General Calculus I and MATH 105 Elementary Probability and Statistics, particularly for students contemplating advanced or graduate work in computing. These students also are encouraged to take MATH 112 Calculus II and one or more advanced statistics courses as free electives, such as MATH 341 Statistical Methods II or MATH 344 Regression Analysis both of which require MATH 333 Probability and Statistics as a prerequisite.
- ² For Business Specialization. (Electives from New Media Specialization will not fulfill the requirements of this specialization.)
- For New Media Specialization. (Electives from Business Specialization will not fulfill the requirements of this specialization.)
- Career Track Electives: Students are encouraged to take 3 courses from one of the following Career Tracks, which focus on a particular specialty within the field of Information Systems. Note: Qualified students should consider the BA/MS or BA/PhD program, which allows undergraduates to start on a graduate degree as part of their undergraduate requirements. See the Office of Graduate Studies for more information. Consult your Academic Advisor for further details.
- Business and User Experience Specialization Electives: You must complete an entire set of either 5 approved business electives or 5 approved user experience electives.
- For a General Elective students can choose to take any 3 credit course which is not a prerequisite for a core course or a class already required for their degree.
 - Independent Study (optionally leading to the Undergraduate Thesis Option): We encourage you to consider an independent study (IS 488) as part of your electives as juniors and seniors. You could then continue with an Undergraduate Thesis (IS 489), which optionally can substitute for IS 491 or IT 491. The thesis option is explained further on the Informatics Department web site. Please consult your advisor as early in your studies as possible to plan appropriately for all of these opportunities.
- A general elective is any 3 credit course except a course that is already required for your program or any course covering prerequisite material for first semester courses in your program.

Recommended Business Specialization Electives

Five courses are needed to fulfill the requirements of this Specialization. Students completing his Specialization interested in minoring in Business should check with the School of Management for any additional requirements.

Code	Title	Credits
ACCT 117	Principles Of Fin Accountng	3
FIN 315	Fundamentals of Corporate Finance	3
MGMT 390	Principles of Business	3
MRKT 330	Principles of Marketing	3
Select one of the following:		3
MRKT 360	Digital Marketing	
HRM 301	Organizational Behavior	
MGMT 492	Business Policy	
Total Credits		15

Recommended New Media Specialization Electives

Choose 5 courses from the following to fulfill the requirements for the Specialization. Students taking the New Media specialization have taken most of the courses for a minor in Professional Communications. Check with the Humanities Department to determine current options for electives to complete this minor, if you are interested.

Code	Title	Credits
COM 200	Communicating in Organizations	3
COM 355	Digital Media Futures	3
COM 353	Applied Visual Communication	3
COM 354	Designing Digital Media	3
COM 303	Video Narrative	3
COM 337	Photojournalism	3
COM 390	Electronic Writing Workshop	3
Total Credits		21

Recommended Career Track Electives

Students are encouraged to take 3 courses from one of the following Career Tracks, which focus on a particular specialty within the field of Information Systems. Note: Qualified students interested in taking any of the 600 level electives should consider the BA/MS or BA/PhD program, which allows undergraduates to start on a graduate degree as part of their undergraduate requirements. See Special Programs (https://catalog.njit.edu/undergraduate/special-programs/) for more information. Consult your Academic Advisor for further details.

Database

Code	Title	Credits
IS 392	Web Mining and Information Retrieval	3
IT 310	E-Commerce Technology	3
IS 631	Enterprise Database Management	3
IS 634	Information Retrieval	3
IS 687	Transaction Mining and Fraud Detection	3
CS 434	Advanced Database Systems	3

Networks

Code	Title	Credits
IS 448	Usability & Measuring UX	3
CS 408	Cryptography and Internet Security	3
CS 458	Technologies-Network Security	3
IT 202	Internet Applications	3
IT 220	Wireless Networks	3
IT 230	Computer and Network Security	3
IT 420	Computer Systems and Networks	3

Management of Information Systems

Code	Title	Credits
IS 392	Web Mining and Information Retrieval	3
IT 310	E-Commerce Technology	3
IS 677	Information System Principles	3
IS 678	IT Service Management	3
IS 680	Information Systems Auditing	3
IS 681	Computer Security Auditing	3
IS 687	Transaction Mining and Fraud Detection	3
IT 332	Digital Crime	3
IT 430	Ethical Hacking for System Administrators	3

Medical Informatics (Healthcare Information Systems)

Code	Title	Credits
For an IS Career Track in Medical In	formatics, the student must complete both:	
SDET 325	Medical Informatics Technology	3
SDET 425	Medical Informatics Technology II	3
Select two of the following:		6
IS 392	Web Mining and Information Retrieval	
IS 448	Usability & Measuring UX	
IS 661	User Experience Design	
IT 220	Wireless Networks	
CS 370	Introduction to Artificial Intelligence	

Systems Analysis & Design

Code	Title	Credits
IS 373	Content Management Systems	3
IS 663	System Analysis and Design	3
IS 685	Enterprise Architecture and Integration	3
CS 280	Programming Language Concepts	3
CS 288	Intensive Programming in Linux	3
CS 433	Introduction to Linux Kernel Programming	3
CS 490	Guided Design in Software Engineering	3
IT 340	Introduction to System Administration	3
IT 490	Systems Integration	3

Intelligence & Decision Support

Code	Title	Credits
IS 392	Web Mining and Information Retrieval	3
IT 310	E-Commerce Technology	3
CS 370	Introduction to Artificial Intelligence	3
CS 434	Advanced Database Systems	3
IT 380	Educational Software Design	3

Web Systems

Code	Title	Credits
IS 117	Introduction to Website Development	3
IS 218	Building Web Applications	3
IS 322	Mobile Applications: Design, Interface, Implementation	3
IS 373	Content Management Systems	3
IS 392	Web Mining and Information Retrieval	3
IS 421	Advanced Web Applications	3
IT 310	E-Commerce Technology	3

IS 448	Usability & Measuring UX	3
IS 683	Web Systems Development	3
IS 688	Web Mining	3
IS 690	Web Services and Middleware	3
IT 202	Internet Applications	3
IT 302	Advanced Internet Applications	3

Information Systems Security, Auditing and Crisis Response

Code	Title	Credits
IS 681	Computer Security Auditing	3
IS 687	Transaction Mining and Fraud Detection	3
CS 408	Cryptography and Internet Security	3
CS 458	Technologies-Network Security	3
IT 230	Computer and Network Security	3
IT 330	Computer Forensic	3
IT 331	Privacy and Information Technology	3
IT 332	Digital Crime	3
IT 430	Ethical Hacking for System Administrators	3

Human-Computer Interaction

Code	Title	Credits
IS 448	Usability & Measuring UX	3
IS 661	User Experience Design	3
IS 764	Research Methods for Human-Centered Computing and Design	3
IT 265	Game Architecture and Design	3
IT 201	Information Design Techniques	3
IT 266	Game Modification Development	3
or CS 266	Game Modification Development	

Build Your Own Career Track

Students may construct a career track of 3-4 electives in consultation with their advisor.

See the General Education Requirements "Refer to the General Education Requirements for specific information for GER courses"

This curriculum represents the maximum number of credits per semester for which a student is advised to register. A full-time credit load is 12 credits. First-year students are placed in a curriculum that positions them for success which may result in additional time needed to complete curriculum requirements. Continuing students should consult with their academic advisor to determine the appropriate credit load.